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Studying the Accuracy Curve and Simulating It in Virtual Laboratories

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Abstract: The theory of quantum entanglement has been tested realistically in international laboratories for the past six decades, and the probability function was the main element in determining the final result of the experiment, as well as the percentage of inaccuracy in the experiment was measured to obtain the best performance of the experiment with the theory developed by raising the level of particles

Either in our virtual laboratory (VIQEL) we are facing a bigger problem in creating a probability function that is very close to reality and also gives the same percentages of inaccuracy for real experiments to achieve the best results.

To enhance the probabilistic results to become closer to the mathematical theory of the probability function, we also attached some graphs for the error curve or the inaccuracy curve and to indicate the permissible global level of error in the experiment, which we relied on in our virtual laboratory.

We also proved, through the results provided by the virtual laboratories, the ability to rely on these laboratories to closely converge the results and is able to simulate reality even in the percentage of error and at the level of thousands of particles used in the experiment and for the highest possible accuracy results.

Keywords: virtual laboratory Accuracy, Simulating, Probability.

I. INTRODUCTION

Things around us are not as they seem, nor are they as the theory of quantum mechanics says they are. Scientists, including the scientist Niels Bohr, argued that the microscopic world is ruled by random probability, and that the states a given system will experience cannot be accurately predicted, but probabilistic methods can be used. Einstein, on the other hand, rejected all these beliefs, arguing that the universe is deterministic and that if enough information is gathered, everything can be predicted. Newton and other scientists also believed in Einstein, who concluded that "God does not play dice"[1].

The theory of quantum entanglement is perhaps the most controversial topic. Einstein's nightmare is what he called the remote ghost effect, which destroys everything stipulated by the theory of relativity, which stipulates that there must be direct contact between subatomic particles. This connection must be billions of times faster than light, even if the two particles are far apart [2].

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This sparked interest among scientists in studying quantum entanglement and laying the groundwork for it. This was demonstrated at the Copenhagen Conference. German scientist Heisenberg is one of the people who researched in this field [3,4].

The debate continued until Irish scientist John Stuart Bell came along and developed his theory, which was supposed to reveal the reality of quantum entanglement, as it demonstrated the existence of hidden influences on experimental results. The polarization properties of Bell and light are used as the main properties to study photon pairs and their behavior, and four polarization angles are used to give the maximum variance of the results [5].

Scientists are still experimenting with quantum entanglement, trying to integrate it into quantum computing applications and high-speed communications by 2022. Nobel Prize awarded to quantum entanglement scientists [6,7].

Here we explain, we will try to study the probability and the wave function, and focus on the error rate in the hypothetical experiment.

II. UNCERTAINTY PRINCIPLE

The inexact principle was proposed by Werner Heisenberg, one of the modern physicists and one of the founders of quantum theory, and concluded that the inexact principle is one of the two formulas of the original quantum theory [8].

which is different from the Austrian school's Wave mechanics physicist Irwin performed calculations based on the basis of Schrödinger's matrix mechanics, which represents the quantum version of quantum theory, combined with the transformation theory of British physicist Paul Dirac [9].

In quantum theory, a partial formulation of the inaccuracy principle applies to electrons, stating that the less accurate an electron's position can be determined, the more accurate its momentum can be determined. The lower the momentum of the electron is determined, the lower the momentum of the electron. determine the accuracy of its location [10].

The inaccuracy principle has become a general formula applicable to all physical phenomena explained by quantum theory. It has become one of the most important foundations and principles of modern physics and has been adopted by many scientific fields outside of physics, but at different speeds. The greater the precision with which certain cases can be defined, the less precise others can be [11].

Some people want to apply the principle of imprecision philosophically and guarantee it as one of the foundations of modern logic. This principle has been developed since Heisenberg in 1927 in Since the closed formula was proposed in mathematics and physics, the closed formula has become an important formula, replacing the principle of inevitability with physics[12].

III. SIMULATION OF THE UNCERTAINTY PRINCIPLE IN A VIRTUAL LABORATORY

There is a great difficulty facing the researcher when he wants to apply the principle of uncertainty in virtual reality to simulate reality, as this principle talks about semi-random data and is far from prediction [13].

Therefore, we used the results of previous experiments, and through the results presented in those experiments, and by studying the uncertainty curve, we obtained a mathematical equation An approximation that shows the mechanism by which this principle works, albeit in an approximate manner, but with excellent accuracy [14].

We also applied software codes that give random values and at the same time can be calculated theoretically to be close to the practical results [15].

IV. MEASUREMENT OF UNCERTAINTY FROM A VIRTUAL LABORATORY FOR CHSH EXPERIMENT

Now, according to Bell's theory, we will put a set of variables in the form of four sums of photons' polarization angles, and this means that we will perform Bell's experiment four times and each time we will get a set of data that we discuss in detail. And these four angles will be (0, 45, 22.5, and 67.5).

Now we start running the laser in the virtual lab and start recording the results for the four cases, as shown in the figure below.

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Fig. 1 -Conducting Bell Cases experiment inside the virtual laboratory

When conducting the experiment and turning on the laser device, the computer started recording the results, which are considered highly random at first, as shown in Table-1- for the first 30 readings:

Ν	States			Expectation	Uncertainty	
	,01	,00	10	11	value	-
1	0	1	0	0	1.000	No Data
2	1	0	0	0	0.000	0.522
3	0	0	0	1	0.333	0.426
4	0	0	0	1	0.500	0.369
5	0	0	0	1	0.600	0.330
6	0	1	0	0	0.667	0.301
7	1	0	0	0	0.429	0.279
8	0	0	0	1	0.500	0.261
9	0	1	0	0	0.556	0.246
10	1	0	0	0	0.400	0.233
11	0	0	0	1	0.455	0.223
12	0	1	0	0	0.500	0.213
13	1	0	0	0	0.385	0.205
14	0	1	0	0	0.429	0.197
15	0	0	1	0	0.333	0.191
16	0	0	0	1	0.375	0.185
17	0	0	0	1	0.412	0.179
18	0	1	0	0	0.444	0.174
19	0	0	0	1	0.474	0.169
20	0	0	0	1	0.500	0.165
21	0	0	0	1	0.524	0.161
22	0	0	0	1	0.545	0.157
23	0	1	0	0	0.565	0.154
24	0	0	0	1	0.583	0.151
25	0	1	0	0	0.600	0.148
26	0	0	0	1	0.615	0.145
27	0	0	0	1	0.630	0.142
28	0	0	0	1	0.643	0.140
29	0	1	0	0	0.655	0.137
30	0	0	0	1	0.667	0.135

In general, we know that the uncertainty curve shows us the randomness in the quantum world, where we will notice from the diagram that the uncertainty value will be large at the beginning of the experiment, and when the number of photon pairs is few and approximately in the first 30 photons, we will notice a large difference in the continuous change of the curve and then start reducing the difference This means that the randomness in the initial values will be large and then begin to decrease gradually [16]

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It should be noted that the four cases shown in the table represent the options or locations that photons are allowed to enter, as they are represented by numbers, so the photon has two places, either 1 or 0, and the other photon also has either 1 or 0, which results in four options or four cases for the photon pair as we see in the table [16,17].

At the end of the experiment, when we pass more than 5,000 readings, the uncertainty values become close to one percent, which is the permissible value, with which we can rely on the quantitative results and compare them with the theoretical results, as shown in the second table here:

Ν	States			Expectation	Uncertainty	
	,01	,00,	10	11	value	-
5204	0	1	0	0	0.7022	0.01023
5205	1	0	0	0	0.7018	0.01023
5206	0	1	0	0	0.7019	0.01023
5207	0	1	0	0	0.7019	0.01023
5208	0	0	0	1	0.7020	0.01023
5209	0	0	0	1	0.7021	0.01023
5210	0	1	0	0	0.7021	0.01023
5211	0	1	0	0	0.7022	0.01023
5212	0	0	0	1	0.7022	0.01023
5213	0	1	0	0	0.7023	0.01023
5214	1	0	0	0	0.7020	0.01023
5215	0	0	0	1	0.7020	0.01022
5216	0	1	0	0	0.7021	0.01022
5217	0	0	0	1	0.7021	0.01022
5218	0	0	0	1	0.7022	0.01022
5219	0	0	0	1	0.7022	0.01022
5220	0	0	0	1	0.7023	0.01022
5221	0	0	0	1	0.7024	0.01022
5222	0	0	0	1	0.7024	0.01022
5223	0	1	0	0	0.7025	0.01022
5224	0	1	0	0	0.7025	0.01022
5225	0	1	0	0	0.7026	0.01021
5226	0	0	1	0	0.7023	0.01021
5227	0	1	0	0	0.7023	0.01021
5228	0	0	0	1	0.7024	0.01021
5229	0	1	0	0	0.7024	0.01021
5230	0	1	0	0	0.7025	0.01021
5231	0	0	0	1	0.7025	0.01021
5232	0	1	0	0	0.7026	0.01021
5233	0	0	0	1	0.7027	0.01021

Table 2- Uncertainty in the CHSH experiment for the last readings

fact that photons are represented by numbers, the four cases represented in the table correspond to the options or locations that photons are permitted to enter. Since each photon has two possible locations—either 1 or 0—and the other photon has the same possibility, the photon pair has four possible options or cases, as shown in the table.

To better study the change in the inaccuracy value for all the readings, we draw a graph of all the values between the inaccuracy in the measurement on the vertical axis and the number of readings in the horizontal axis, which numbered more than 5000 readings (photonic pair) to look like the following:

Uncertainty 0.6 0.5 Uncertainty 0.4 0.3 0.2 0.1 0 0 1000 2000 3000 4000 5000 6000 7000 Ν

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The curve above represents the results of uncertainty, and through it we can compare the results from international experiments, especially those conducted in the last quarter of the last century by the scientists Alan and John Clauser.

V. COMPARISON

Through the research published in IOP Science journal in 1978 on the experience of Bell's cases, we can compare the results in practice, as we will notice that the values that were tested in the practical experiment gave an uncertainty curve that is very similar to the curve presented by the experiment in the virtual laboratory and decreasing results, which indicates that the experiment gives Excellent results that can be compared to reality [17].

VI. CONCLUSIONS

We conclude from the aforementioned values, which were drawn in the form of a graph, that the uncertainty principle that was simulated is very accurate and excellently close to the real values of the global experiments of quantum mechanics, where we achieved a correct distribution of the first random values in the experimental to be unknown data and at the same time give a clear pattern when Increasing the number of readings [18], so that the result becomes identical to the theory and can be relied upon in conducting more experiments, and this leads us to two important points:

1- It is possible to take advantage of the VIQEL virtual laboratory in conducting many experiments of another type, with the possibility of relying on its results, as it gives results close to reality and a very close uncertainty rate.

2- Our ability to simulate realistic randomness on computers will give us a greater understanding of the mechanism by which the universe works from the smallest particles and allow us to better interpret reality and develop stronger theories that can explain everything.

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